

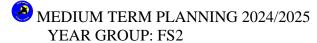


SWALLOWNEST PRIMARY SCHOOL FS2 PLANNING

2024-2025

Teacher: J.Hemming

Autumn 1



Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8



Literacy	Text: Goldilocks	Text: Goldilocks	Text: Goldilocks	Text: Owl Babies	Text: Owl Babies	Text: Peace at	Text: Peace at	Text: Peace at
	and the Three	and the Three	and the Three			Last	Last	Last
*See individual lesson	Bears	Bears	Bears	Day 1	Day 6			
<mark>plans.</mark>				Purpose: for		Day 11	Day 5	Day 9
	Day 1	Day 1	Day 1	children to listen	Purpose: to	Purpose: for	Purpose: for	Purpose: for
Texts:	Overview of the	Prediction	Vocab:	to the story read	consider how a	children to	children to use	children to
	story	Vocab: spied	scampered	aloud.	character might	consider how the	the Favourite	identify the
Goldilocks and the					feel at key points	main character	phrases in a	problem in the
Three Bears	Day 2	Day 2	Day 2	Day 2	in the story; to	might behave	range of contexts	story and discuss
FS2 Tier Two vocab:	Characters in the	Yes because/No	Small world Play	Purpose: for	learn more Tier	and feel at key	throughout the	how it is solved.
Word 1: cottage	story	because		children to	Two words.	points in the	day.	Word 8: alarm
Word 2: peeped	Vocab: cottage	Vocab: curious	Day 3	identify the		story.	Word 4: Believe	
Word 3: spied			Shared writing	characters and	Word 4:			Day 10
Word 4: curious	Day 3	Day 3		think about the	Swooped	Day 1	Day 6	Purpose: for
Word 5: marched	Sequencing	Yes because/No	Day 4	problem in the		Purpose: for		children to
Word 6: scampered		because –	Block Play-	story.	Day 7	children to listen	Purpose: to	consider a
	Day 4	Goldilocks'	Building the 3		Jay	to the story read	consider how a	character's
Owl Babies	Listening to and	behaviour	bears' house	Day 3	Purpose: for	aloud.	character might	nature.
FS2 Tier Two vocab:	enjoying the				children to	Word 1:	feel at key points	
Word 1: Silent	story	Day 4		Purpose: for	choose the right	Nocturnal	in the story; to	
Word 2: Fuss	Vocab: peeped	Let's talk about	Day 5 Goldilocks	children to	sentence from		learn more Tier	
Word 3: Bounced		Goldilocks	and the 3 bears	develop a deeper		Day 2	Two words.	
Word 4: Swooped			story bags –oral	familiarity with	the context of	Purpose: for		
Word 5: Brave		Day 5	storytelling	the story.	the story; for	children to	Word 5: Peeped	
Word 6: Flapped		Vocab: marched			children to use	identify the	vvoru 5. r cepeu	
Word 7: Branch				Word 1: Silent	and say more	characters and	Day 7	
				Word 1. Silent	Tier Two words.	think about the	Day 7	
Peace at Last				Day 4		problem in the	5	
FS2 Tier Two vocab:				Day 4	Word 5: Brave	story.	Purpose: for	
Word 1: Nocturnal						,	children to	
Word 2: Pretending				Purpose: to	Day 8	Day 3	choose the right	
Word 3: Leaky				practise saying	Purpose: for	- , -	sentence from	
Word 4: Believe				the Favourite	children to join in	Purpose: for	the context of	
Word 5: Peeped				phrases in the	with phrases	children to	the story; for	
Word 6: Snore				story, ready to	from the story.	develop a deeper	children to use	
Word 7: Notice				join in with the	Word 6: Flapped	develop a deepel		

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Word 8: alarm			story the next	Day 9	Word 1:	and say more	
			day.	Purpose: for	Nocturnal	Tier Two words.	
				children to	Word 2:		
			Word 2: Fuss	identify the	Pretending	Word 6: Snore	
				problem in the			
			Day 5	story and discuss	familiarity with	Day 8	
			Purpose: for	how it is solved.	the story.	Purpose: for	
			children to use	Word 7: Branch		children to join in	
			the Favourite			with phrases	
			phrases in a	Day 10	Day 4	from the story.	
			range of contexts	Purpose: for	Day 4	Trom the story.	
			throughout the	children to		Word 7: Notice	
			day.	consider a	Purpose: to	VVOIG 7. IVOLICE	
			uuy.	character's	practise saying		
				nature.	the Favourite		
				Word 3:	phrases in the		
				Bounced	story, ready to		
				Bounced	join in with the		
					story the next		
					day.		
					Word 3: Leaky		

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8
Maths	BASELINE	BASELINE	Unit 1: Numbers	Unit 1: Numbers to 5	Unit 1: Numbers	Unit 1: Numbers	Unit 2:	Unit 2:
See Power Maths for short term planning Vocab:	Nursery rhymes and songs to 5 Establishing maths routines	Nursery rhymes and songs to 5 Establishing maths routines	Learning focus This week, children will compare two groups of non- identical objects saying which group of objects has more, fewer or the same. Children will build on learning from the previous week, matching objects to compare quantities, but focusing on matching non- identical objects to draw out the misconception that objects must be the same to compare them.	Learning focus This week, children will compare two groups of non- identical objects saying which group of objects has more, fewer or the same. Children will build on learning from the previous week, matching objects to compare quantities, but focusing on matching non- identical objects to draw out the misconception that objects must be the same to compare them.	Learning focus This week, children will build on their knowledge of counting to 3, by counting to 4. They will link the skill of counting 4 concrete objects to the pictorial representation of 4, and then to the abstract numeral 4. The five frame is introduced for the first time.	Learning focus This week, children will learn to count to 5 using the counting principles they developed in Week 1 and Week 2. Children will represent numbers up to 5 in concrete and pictorial ways as well as linking an amount to the numerals 1, 2, 3, 4 and 5.	Comparing groups within 5 Lessons 1-5 Learning focus This week, children will compare groups of identical objects using the language more, fewer and less. Identical objects are compared in different orientations, and include equal-quantity groups to prompt more creative thinking about how identical groups can be compared.	Comparing groups within 5 Lessons 6-10 Learning focus This week, children will compare two groups of non- identical objects saying which group of objects has more, fewer or the same. Children will build on learning from the previous week, matching objects to compare quantities, but focusing on matching non- identical objects to draw out the misconception that objects must be the same to compare them.

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	

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Understanding	Baseline	People, culture	People, culture	People, culture	People, culture	People, culture	People, culture	People, culture
the World	<mark>assessments</mark>	and communities	and communities	and communities	and communities	and communities	and communities	and communities
		and			and	and	and	and
		The Natural	<u>RE links</u>	RE links	The Natural	The Natural	The Natural	The Natural
See discovery		World	Lesson 2: Friends	Lesson 3: Role	World	World	World	World
education RE F2		<u>Re links</u>	What makes us	models				Computing links
for short term		Lesson 1: Families	special? Is it ok to	Who could be	<u>RE links</u>	<u>RE links</u>	<u>Re links</u>	Select brushes,
planning		Who is special to	all be special for	your role model	Lesson 4: Jesus do	Lesson 5: Jesus	Lesson 6: Moses	colours and
		you at home?	different reasons?	and why?	you think Jesus is	cont	What rules do we	rubbers when
Theme – special		What things do			special and	What would you	follow? What	drawing on paint
people		you do with your	Science links	The natural world	why/why not?	feel if you saw	would happen if	software on the
		family that are	Children will	Science links	Why do you think	Jesus perform a	we had no rules?	IWB
Key question		special to you?	recognise and	Children will	Christians believe	miracle?		Use various tools
What makes			name some	recognise and	Jesus is God's son?		Science links	such as brush,
people special?		Science links	common animals	name some		Science links	Children will	pens, stamps,
		Able to name	and insects in the	common animals	Science links	Begin to be able to	recognise and	erasers and
Religions:		body parts	UK: Pets: dog,	that are nocturnal:	Understand and	talk about some of	name some	shapes with
Christianity,		Sing head,	cat, fish, hamster	owls, cats,	name different	the changes in	common animals	support on paint
Judaism		shoulders, knees		hedgehog, bats.	weather	each seasons –	and insects in the	software on the
		and toes.	Computing links		Understands that	harvest festival	UK:	IWB
		Draw self-portrait.	Select brushes,	Past and Present	different seasons		Woodland-	- Draw their
			colours and	<u>History links</u>	have different	Geography links	hedgehog,	house.
			rubbers when	Sequence family	weather- autumn	Can name	squirrel, rabbit,	
		Past & Present	drawing on paint	members, by age,	Know that there	different types of	fox, badger.	Past and Present
		<u>History links</u>	software on the	explaining who	are four seasons in	homes- terraced	Hibernation.	History links
		Able to say who	IWB	they are (baby,	a year and name	house, detached		Talks about things
		they are and who	Use various tools	toddler, child,	them- autumn	house, semi-		that they did in
		they live with	such as brush,	teenager, adult,	Begin to be able to	detached house,		the past that were
		Can talk about	pens, stamps,	elderly)	talk about some of	bungalow, flat,		important to them
		members of	erasers and	Explain key	the changes in	cottage		in more detail
		immediate family	shapes with	differences	each seasons -	Can explain		when looking at
		in detail	support on paint	between family	autumn	features of		photos- birthdays
		Can discuss	software on the	members/ ages		different homes		'
		similarities and	IWB	and say what they	Computing links	Can identify		
		differences	- Draw	can/can't do	Select brushes,	similarities and		
			themselves		colours and	differences		

between people in their family Geography links Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps. Navigate around school with increasing confidence and independence walk around school.	rubbers when drawing on paint software on the IWB Use various tools such as brush, pens, stamps, erasers and shapes with support on paint software on the IWB - Draw an autumn tree Geography links Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps. Navigate around school with increasing confidence and independence outside around the school grounds.
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	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8
Expressive art and	Baseline asses	<mark>sments</mark>	Art links	Art links	Art links	Art links	Art links	Art links
design			Children will	They will explore	Children will fill in	Children will look	Children to look	Finished piece.
			explore and	thin, thick, shape,	a grid using the	at other	back at the work	Children choose
Art – Drawing see short			develop their	shade, dark, light.	different line	zentangles and	they have done	their own animal
term planning for each			ideas by looking		styles. Children	discuss how they	so far and	and free draw.
lesson			at the work of	Music links	will look at their	have been filled	evaluate it in	
			Rick Roberts and	Our world Step 1	work and say	in. Children to	simple terms.	Evaluation – tell
This unit of work			Maria Thomas.	Listen and	what they like	have their own	What do they	me about your
develops creativity and				respond – lovely	about it.	animal templates	like? What is their	work. What did
design in controlling			Children will	day by Bill		and fill them in	favourite	you like best
patterns with different			explore and	Withers		similar to the	pattern? What do	about doing it? Is
types of marks.			develop their	Find the pulse of		models.	they like from the	your work like
, p = 0 +a			ideas by 'talking a	Old Macdonald,			other artists?	Rick and Maria's?
Children will also be			line for a walk'.	Wheels on the		Music links		Why?
taught to use scissors			They will	Bus		Our World step 2		
and pencils correctly.			experiment with	Learn to sing and		- Listen and		Music links
			dots, squiggles,	play Old		respond Beyond		Our world step 3
			wavy lines,	Macdonald		the Sea by Robbie		- listen and
			straight line,			Williams		respond Mars
			curved lines, zig			- find the pulse		from The Plants
			zags, loops and			using games track		by Gustav Holst
			swirls.			- learn to sing and		- Explore the
						play incy wincy		pulse using games
						spider		track
								- learn to sing baa
								baa black sheep.

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	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Personal, Social and	Who Me?	How am I	Being at School	Gentle Hands	Our Rights	School Charter	Our Responsibilities
Emotional		feeling today?		Hands Are Not for			
Development	* I understand		* I enjoy working	Hitting By Martine	* I am starting to	* I can discuss rules	* I am learning what
•	how it feels to	* I can start to	with others to make	Agassi	understand	and how I can be a	being responsible
BM (Being Me in My	being and that	recognise and	school a good place	<u>Agassi</u>	children's rights and	part of a class team	means
World)	we are similar	manage my	to be		this means we should		
vvoriu)	and different	feelings		* I understand why it	all be allowed to		Look at last week's
*See Jigsaw PSHE			How does it make	is good place to be	learn and play	Look at school	rights. Split children
scheme for individual	Introduce Jigsaw	As all of these	you feel when	is good place to be		rules/golden rules.	up into groups and
lesson plans.	Jenie and explain	children have	someone won't share	What can we say or	What other rights do	What is the point of	talk about each right
lesson plans.	that when they	just started	with you? Why	do when we feel	we have? Discuss in	them? Why do we	and what they could
	are holding it	school for the	should we look after	ourselves getting	talking partners.	have them? What	do to make sure they
	then it is their	very first time,	our classroom?	angry? What if	Refer back to	happens if we don't	and others had those
	turn to share	look at the		someone is hurting	previous sessions.	keep the school	rights, e.g. right to be
	and everyone	photos and		or annoying you?	Then show the	rules - how does it	safe. Responsibility -
	else will listen.	encourage		Children to discuss in	pictures of rights, e.g.	affect others? We	tidy up the
	Empty a brightly	children to		pairs whilst an adult	children looking at a	all want to be	classroom, don't run
	covered box	name the		writes up their ideas.	book, playing	happy and we can	in the hallways, play
	holding an	emotion that		Introduce the phrase,	outside, drinking	help each other to	nicely outside, etc.
	assortment of	they are feeling.		"Please don't do	water, etc. Play the	be happy with the	Questions: How can
	toys from the			that, I don't like it."	'What If' game. What	things that we do.	we make sure that
	classroom on to	Why do you		that, I don't like it.	if we were not	Sing 'If you're	we are all safe/
	the floor. Give	think these			allowed to	happy and you	happy/ learning in
	children a	children are			play/sleep/eat/be	know it' - change	school?
	chance to chat to	feeling			warm/have friends?	the words to 'If	
	their neighbour	happy/angry/ex			Teacher to write	you're happy and	
	about the ones	cited/sad, etc?			down all the ones	you know it give a	
	they like and					hug/give a	

TERM: Autur	why. Pass Jigsaw Jenie round and children to share their name again and which toy is their favourite and why.				that apply i	o school	smile/help friends/lo our toys', Children co on the act will match	ok after etc. can decide tions that		
	Week 1	Week 2	Week 3	Week 4	Week 5	W	eek 6	Wee	ek 7	Week 8
Physical	<u>Baseline</u>	Baseline	<u>Baseline</u>	Gross Motor Skill	Gross Motor Skill	Gross N	lotor Skill	Gross Mo	tor Skill	Gross Motor Skill
Development	assessment of	assessment of	assessment of	<u>Lesson 1 – seated</u>	Lesson 2 – seated	Lesson 3	<u>3 – Static</u>	Lesson 4 -	_	Lesson 5 – End of
	gross motor skills	gross motor skills	gross motor skills	<u>balance</u>	<u>balance</u>	balance		Dynamic	<u>balance</u>	unit assessment
Imoves: animal										
explorers. Children				To develop core	To develop core		lop core	To develo	•	Static seated
will know simple	Fine Motor Skills:	Fine Motor Skills:	Fine Motor Skills:	strength to	strength to	_	to sit on	strength t		balance, static
effects of exercise	Teach stage 1	Practise stage 1	Teach stage 2:	balance	balance	the floo		balance w		standing balance
and the importance	pencil control:	pencil control:	grasping skills	momentarily on	momentarily on		and ease	moving in		and dynamic
of healthy foods	hand-eye	hand-eye	- Pick up small	one foot and on	one foot and on	for incre		different		balance
Children will know	coordination	coordination	objects. Sorting	other body parts	other body parts	periods		Enhanced		assessment
the importance for			coins, beads and				lop core	<mark>outdoor p</mark>		Enhanced
good health of			buttons	Enhanced	Enhanced	strength		– yoga ar		outdoor provision
physical exercise and				outdoor provision	outdoor provision	_		balance c	ards and	– yoga area with
healthy eating	Weekly dough	147 II I I	14/ 11 1 1	– yoga area with	yoga area with	_	tarily on a	mats		balance cards and
View imoves for	disco	Weekly dough	Weekly dough	balance cards and	balance cards and					<mark>mats</mark>
short term planning		disco	disco	<mark>mats</mark>	<mark>mats</mark>	body pa	rts.	Fin - D4-4	CL:!!-:	Fire NA - to a Chille
FMS-				Fine Meter Ckills		Enhance	مما	Fine Moto	_	Fine Motor Skills:
				Fine Motor Skills:	Fine Mater Ckille			Teach sta	_	Teach stage 2
By the end of the				Teach stage 2	Fine Motor Skills		provision	grasping		grasping skills. Open and close
Autumn term, children should be				grasping skills. Tactile awareness	Teach stage 2		rea with cards and	Fingerpla	ys and	lids, twist/untwist
				activities	grasping skills. Squeeze and		carus ariu	songs.		iius, twist/untwist
working at a level which sees them;				exploring textures	manipulate. Spra	, mats				Weekly dough
willen sees them;				finger paint,	bottles,	′		Weekly d	ough	disco
					טטננופג,	Eino Ma	tor Skills:		ougii	uiscu
				shaving cream		rine ivic	JULI SKIIIS:	disco		

- drawing lines and			clothespin,	Teach stage 2	
circles using gross		Weekly dough	sponges)	grasping skills.	
motor movements		disco		Squeeze and	
- using one handed			Weekly dough	manipulate. Spray	
tools and equipment			disco	bottles,	
				clothespin,	
				sponges)	
				Weekly dough	
				disco	